

# Symmetric Encryption: Defining Security and Perfectly Secure Cipher

Yan Huang

Credits: Vitaly Shmatikov (Cornell Tech)  
Dan Boneh (Stanford)

# Announcement (CACR Talk)

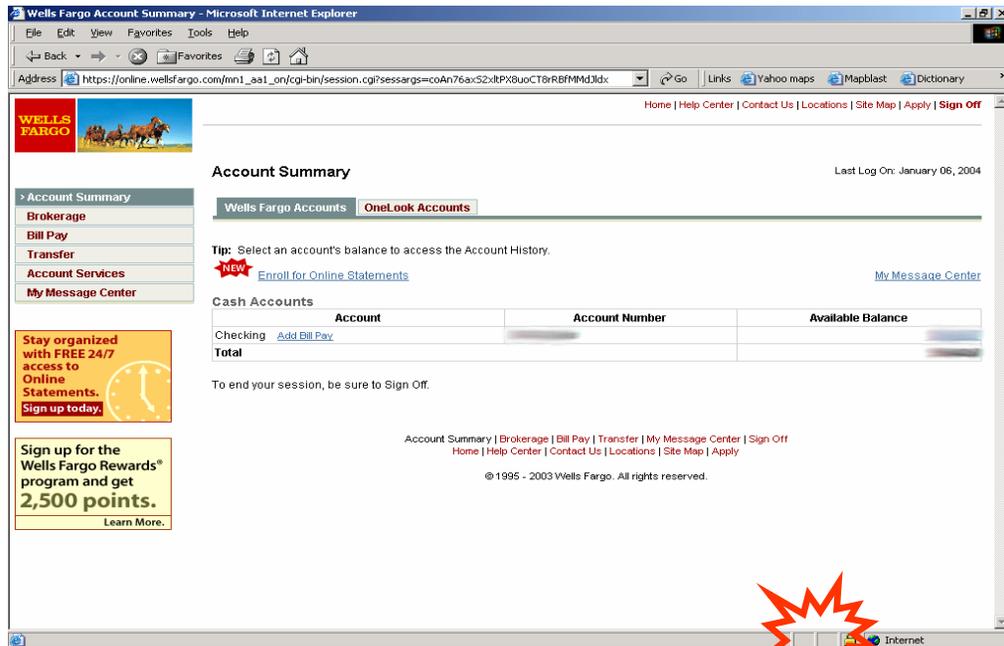
## ***Towards More Secure and Usable Passwords***

Thursday 12:00-1:00 (Law 335)

Dr. Lujó Bauer, Carnegie Mellon University

(Pizza and drink provided)

# Secure communication



HTTPS



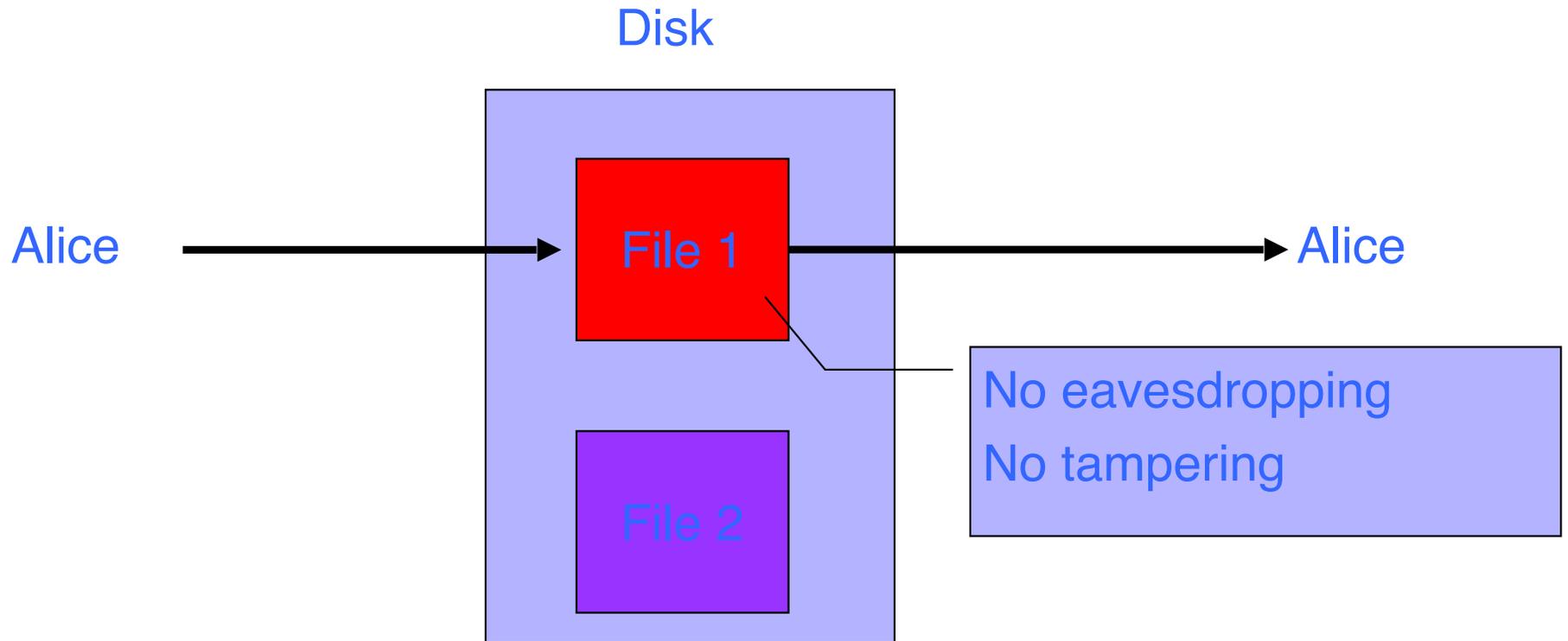
no eavesdropping  
no tampering

# Secure Sockets Layer / TLS

## Two main parts

1. Handshake Protocol: Establish shared secret key using public-key cryptography
2. Transmit data using shared secret key  
Ensure confidentiality and integrity

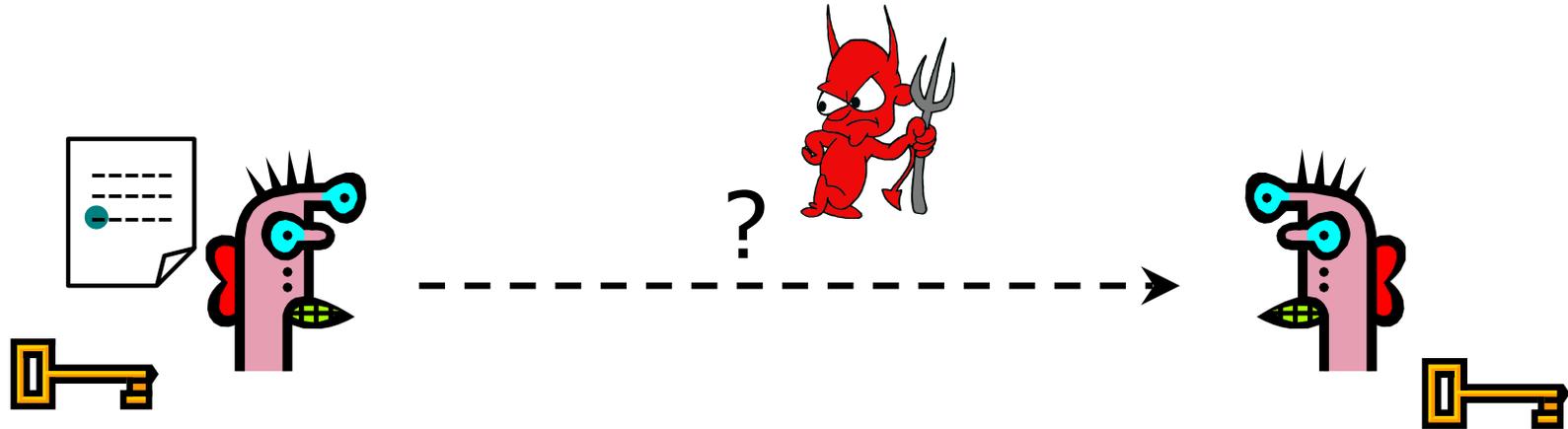
# Protected files on disk



Analogous to secure communication:

Alice today sends a message to Alice tomorrow

# Basic Problem



Given: both parties already know the same secret

Goal: send a message confidentially

How is this achieved in practice?

# Kerckhoffs's Principle

- An encryption scheme should be secure even if enemy knows everything about it except the key
  - Attacker knows all algorithms
  - Attacker does not know random numbers
- Do not rely on secrecy of the algorithms (“security by obscurity”)



Easy lesson:  
use a good random number  
generator!

# Randomness Matters!

The New York Times

Business Day  
Technology

WORLD U.S. N.Y. / REGION BUSINESS TECHNOLOGY SCIENCE HEALTH SPORTS OPINION A

## Flaw Found in an Online Encryption Method

By JOHN MARKOFF

Published: February 14, 2012

SAN FRANCISCO — A team of European and American mathematicians and cryptographers have discovered an unexpected weakness in the encryption system widely used worldwide for online shopping, banking, e-mail and other Internet services intended to remain private and secure.

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The flaw — which involves a small but measurable number of cases — has to do with the way the system generates random numbers, which are used to

m  
at  
m

Internet users, there is nothing at sites will need to make changes to said

 Uptime

 IT and business computing insights



## Crypto shocker: four of every 1,000 public keys provide no security (updated)

By Dan Goodin | Published 7 days ago

# What is a secure cipher?

Attacker's abilities: obtains one ciphertext (for now)

Possible security requirements:

attempt #1: attacker cannot recover secret key

$$E(k,m)=m$$

attempt #2: attacker cannot recover the plaintext

$$E(k,m_0||m_1)=m_0||m_1 \oplus k$$

Shannon's idea:

**Ciphertext should reveal no "info" about Plaintext**

# Shannon's perfect secrecy

Let  $(E, D)$  be a cipher over  $(\mathcal{K}, \mathcal{M}, \mathcal{C})$

$(E, D)$  has perfect secrecy if  $\forall m_0, m_1 \in \mathcal{M}, |m_0| = |m_1|$

$$\{ E(k, m_0) \} = \{ E(k, m_1) \} \quad \text{where } k \leftarrow \mathcal{K}.$$

# Review: XOR

XOR of two strings in  $\{0,1\}^n$  is their bit-wise addition mod 2

$$\begin{array}{cccccccc} 0 & 1 & 1 & 0 & 1 & 1 & 1 & \\ 1 & 0 & 1 & 1 & 0 & 1 & 0 & \oplus \\ \hline \end{array}$$

# An Important Property of XOR

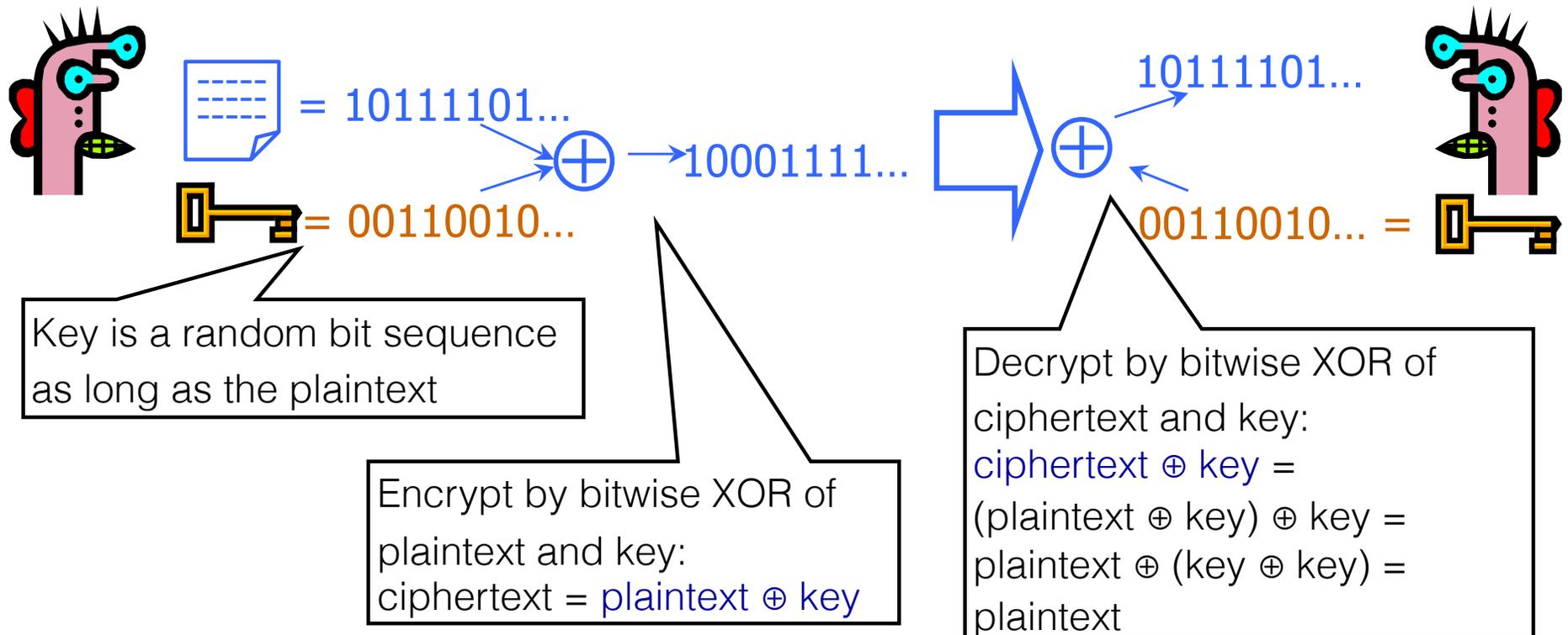
**Thm:** Let  $Y$  be a random variable over  $\{0,1\}^n$ ,  $X$  an independent uniform random variable on  $\{0,1\}^n$

Then  $Z := Y \oplus X$  is uniform variable on  $\{0,1\}^n$

**Proof:** (for  $n=1$ )

$$\begin{aligned} \Pr[ Z=0 ] &= \Pr[ Y=0 \wedge X=0 \textbf{ or } Y=1 \wedge X=1 ] \\ &= \Pr[ Y=0 \wedge X=0 ] + \Pr[ Y=1 \wedge X=1 ] \\ &= \Pr[ Y=0 ] \cdot \Pr[ X=0 ] + \Pr[ Y=1 ] \cdot \Pr[ X=1 ] \\ &= \Pr[ Y=0 ] \cdot (1/2) + \Pr[ Y=1 ] \cdot (1/2) \\ &= (\Pr[ Y=0 ] + \Pr[ Y=1 ]) \cdot (1/2) = \Pr[ Z=1 ] \end{aligned}$$

# One-Time Pad (Vernam Cipher)



Cipher achieves **perfect secrecy** if and only if there are as many possible keys as possible plaintexts, and every key is equally likely (Claude Shannon, 1949)

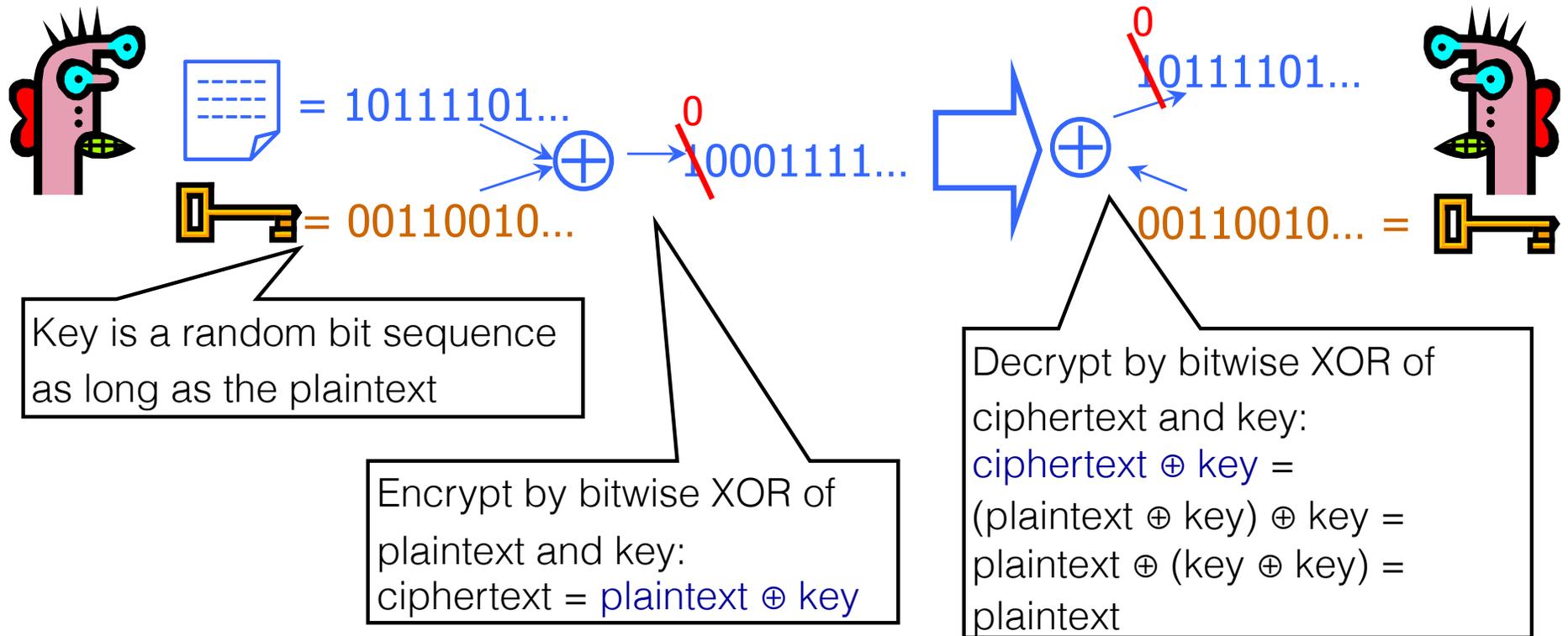
# Advantages of One-Time Pad

- Easy to compute
  - Encryption and decryption are the same operation
  - Bitwise XOR is very cheap to compute
- As secure as theoretically possible
  - Given a ciphertext, all plaintexts are equally likely, regardless of attacker's computational resources
  - ...if and only if the key sequence is truly random
    - True randomness is expensive to obtain in large quantities
  - ...if and only if each key is as long as the plaintext
    - But how do the sender and the receiver communicate the key to each other? Where do they store the key?

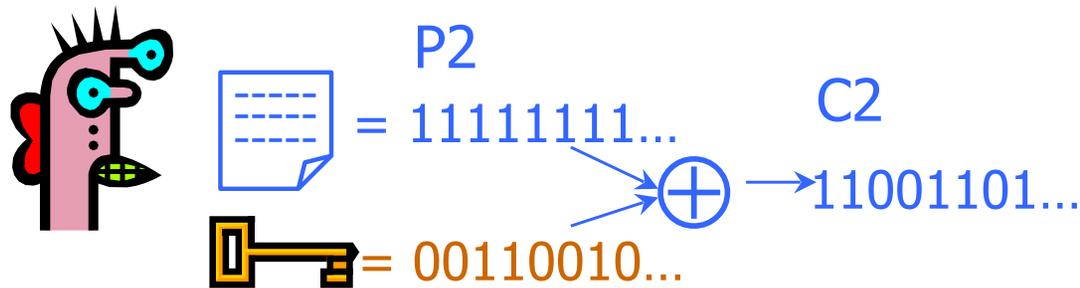
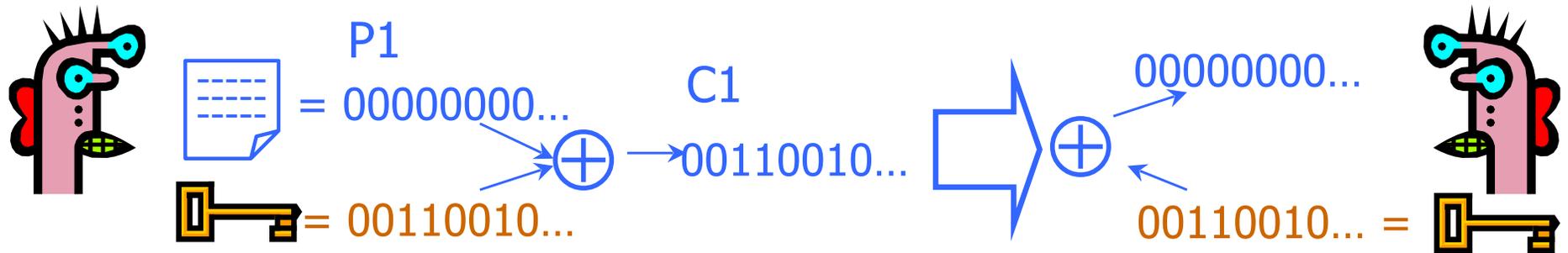
# Problems with One-Time Pad

- Key must be as long as the plaintext
  - Impractical in most realistic scenarios
  - Still used for diplomatic and intelligence traffic
- Does not guarantee integrity
  - One-time pad only guarantees confidentiality
  - Attacker cannot recover plaintext, but can easily change it to something else
- Insecure if keys are reused
  - Attacker can obtain XOR of plaintexts

# No Integrity

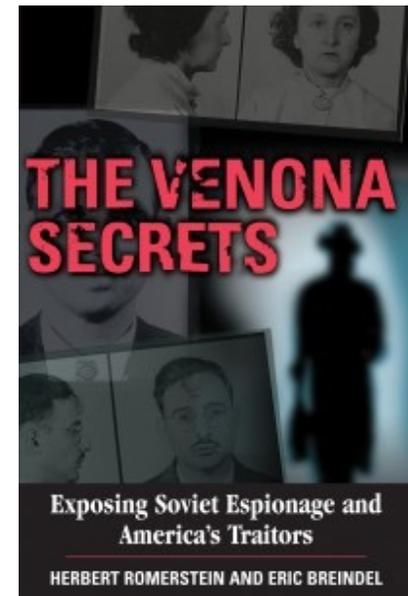


# Dangers of Reuse



Learn relationship between plaintexts

$$C1 \oplus C2 = (P1 \oplus K) \oplus (P2 \oplus K) = (P1 \oplus P2) \oplus (K \oplus K) = P1 \oplus P2$$



# Reading Assignment

- Read Kaufman 2.1-4 and 4.2