iOS Application Development

INFO I399 - Mitja Hmeljak - Spring 2015

- Introduction to iOS App development.
- Development cycle: iOS application design, development, testing.
- iOS Human Interface Guidelines.
- Development tools: Xcode, Interface Builder, iOS Simulator.
- The Swift programming language
- User interface layout design, app business logic connections, iOS data management.
- Model-View-Controller application design.
- Input: touch, multi-touch, geo-location, orientation and position.
- iOS user interface animation and graphics.
- App Store submission for distribution: guidelines, app status management, availability, customer experience.

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