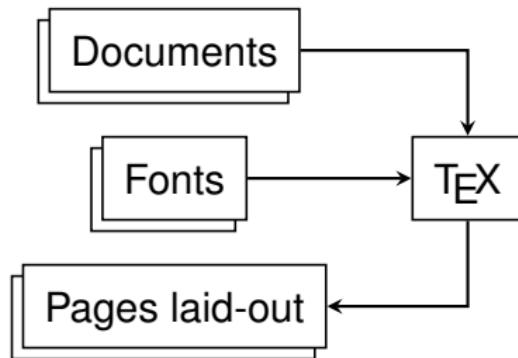


# Typed metaprogramming with effects

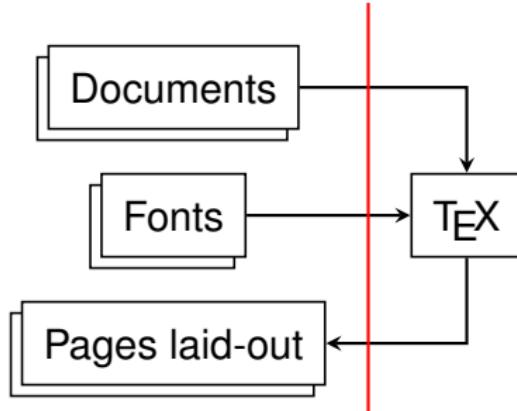
Chung-chieh Shan (Rutgers University)  
with Chris Barker, Yukiyoshi Kameyama, Oleg Kiselyov

LFMTP  
14 July 2010

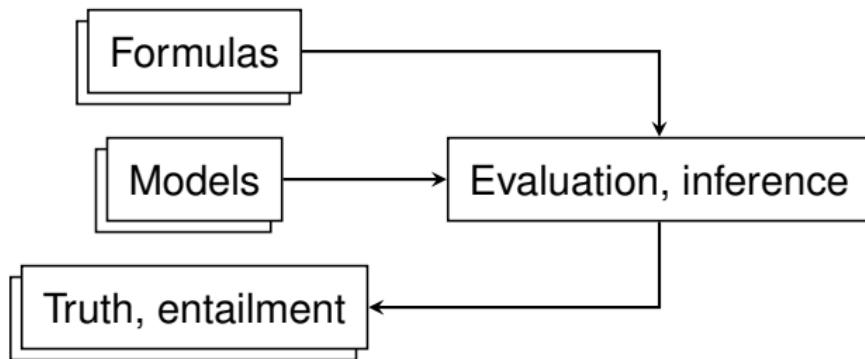
# Accidental language design



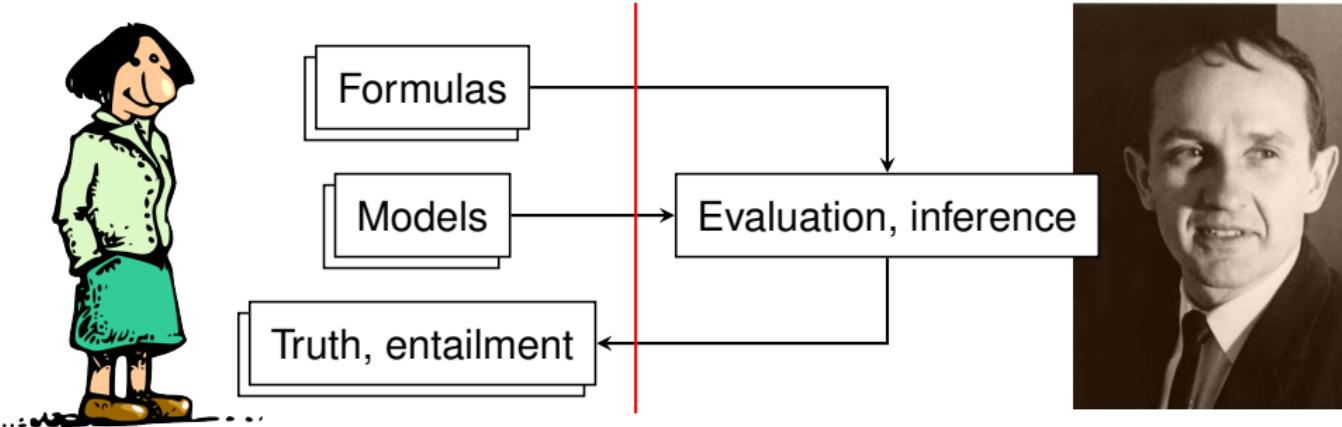
# Accidental language design



# Accidental language design



# Accidental language design

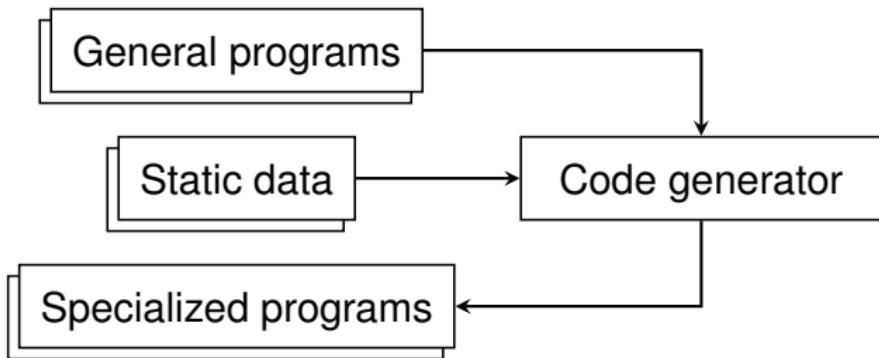


“It is probably more perspicuous to proceed indirectly, by

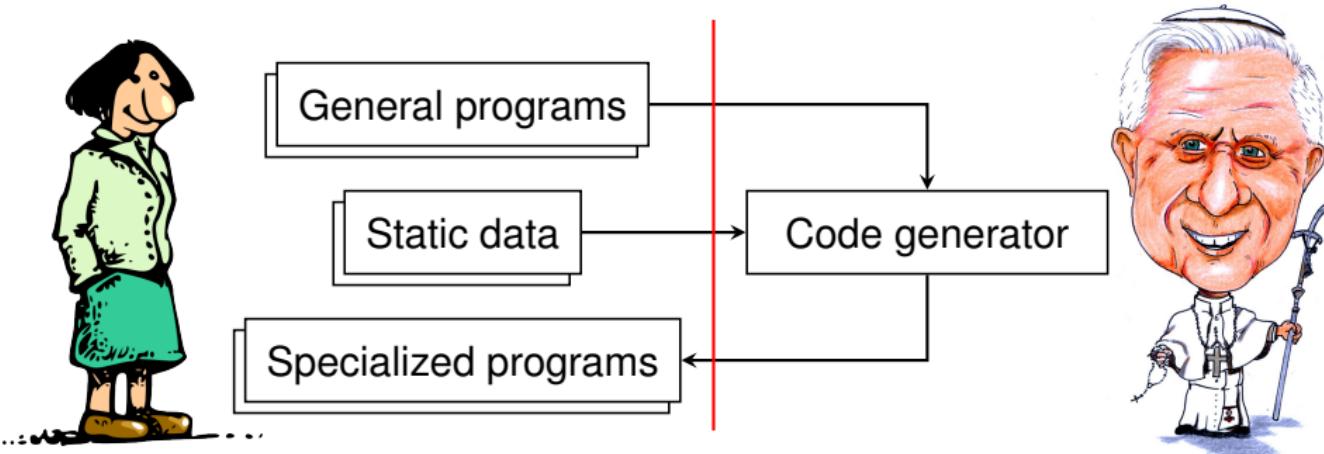
1. setting up a certain simple artificial language, that of tensed intensional logic,
2. giving the semantics of that language, and
3. interpreting English indirectly by showing in a rigorous way how to translate it into the artificial language.

This is the procedure we shall adopt . . .” —Richard Montague

# Accidental language design



# Accidental language design



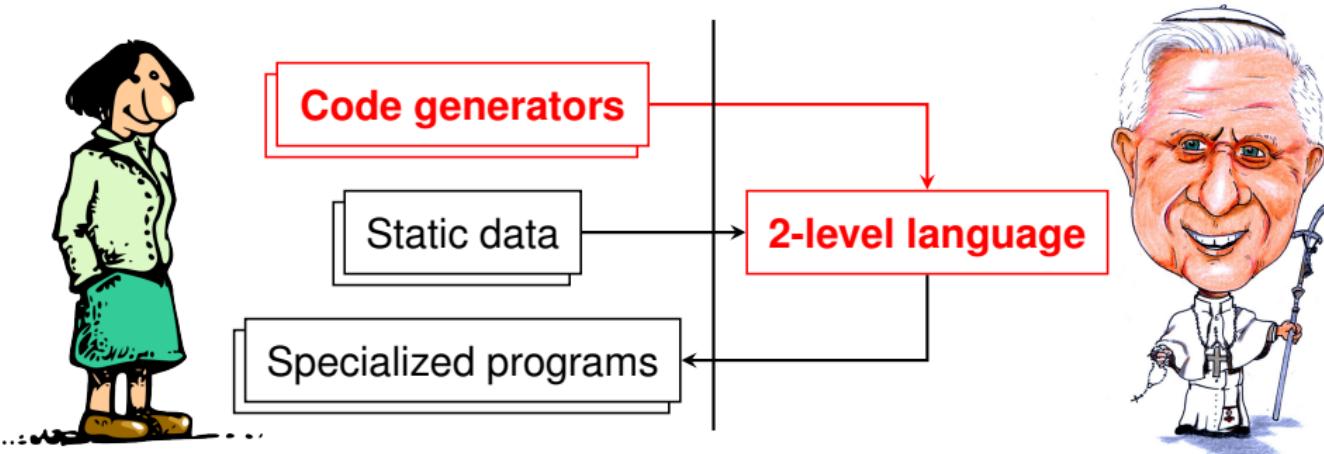
Optimizations specific to ...

- ▶ Gaussian elimination
- ▶ Fast Fourier Transform
- ▶ Linear signal processing
- ▶ Embedded devices

Generate code using ...

- ▶ Binding-time annotations
- ▶ Extensible compilers
- ▶ Side effects
- ▶ Custom generators

# Accidental language design



Optimizations specific to ...

- ▶ Gaussian elimination
- ▶ Fast Fourier Transform
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- ▶ Embedded devices

Generate code using ...

- ▶ Binding-time annotations
- ▶ Extensible compilers
- ▶ Side effects
- ▶ **Custom generators**

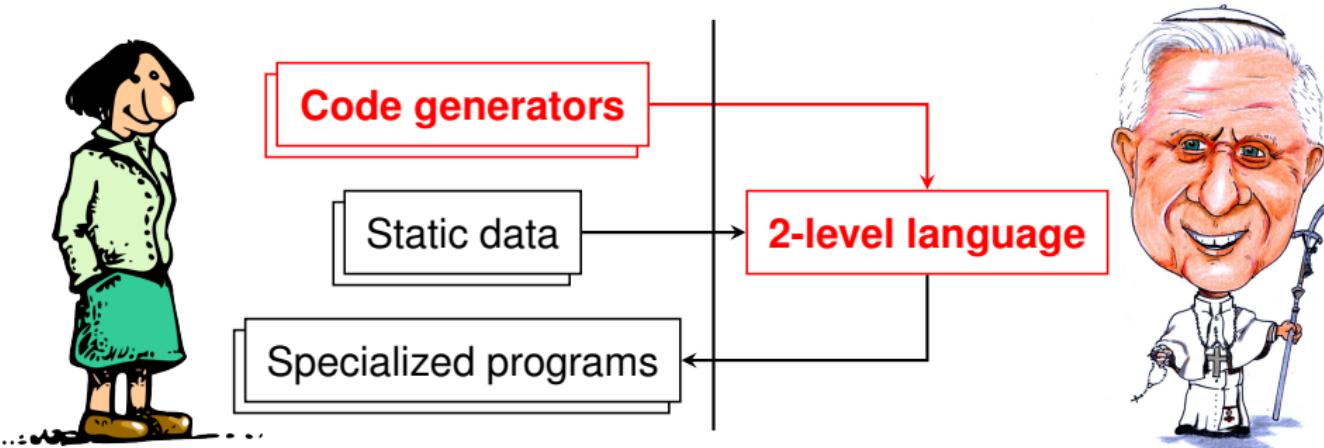
# Accidental language design

ATLAS generates optimized code for matrix multiplication:



```
for (j=0; j < nu; j++)
{
    for (i=0; i < mu; i++)
    {
        if (Asg1stC && !k)
            fprintf(fpout, "%s %s%d_%d = %s%d * %s%d;\n",
                    spc, rC, i, j, rA, i, rB, j);
        else
            fprintf(fpout, "%s %s%d_%d += %s%d * %s%d;\n",
                    spc, rC, i, j, rA, i, rB, j);
        opfetch(fpout, spc, nfetch, rA, rB, pA, pB,
                mu, nu, offA, offB, lda, ldb, mulA, mulB,
                rowA, rowB, &ia, &ib);
    }
}
```

# Accidental language design



Want **safety**: generate well-formed programs only  
← track object variable bindings

Want **clarity**: generators resemble textbook algorithms  
← provide delimited control operators

# Outline

## ► Delimited control for program generation

Example

Formalization

## Natural-language semantics

Delimited control

Quotation

Variable binding

## Breaking the fourth wall

Contextual modalities

Environment classifiers

## Gibonacci example

Like Fibonacci, but not always starting with 1 and 1.

```
let gib x y =  
    let rec loop n =  
        if n = 0 then x else  
        if n = 1 then y else  
        loop (n-1) + loop (n-2)  
    in loop
```

gib 1 1 5 → 8

Other domains:

- ▶ Gaussian elimination
- ▶ Fast Fourier Transform
- ▶ Linear signal processing
- ▶ Embedded devices ...

## Gibonacci example, specialized

Familiar from quasiquotation, macros, PE, or just printf.

```
let gib x y =
  let rec loop n =
    if n = 0 then x else
    if n = 1 then y else
      .<.^ (loop (n-1)) + .^ (loop (n-2))>.
  in loop

.<fun x y -> .^ (gib .<x>. .<y>. 5)>.
→ .<fun x_0 -> fun y_1 ->
  (((y_1 + x_0) + y_1) + (y_1 + x_0)) +
  ((y_1 + x_0) + y_1))>.
```

Code values can be open when evaluating under generated  $\lambda$ ,  
but the generated code is always well-scoped.  
Binding context follows evaluation context, implicitly!

## Gibonacci example, memoized

Keep a memo table as mutable state.

```
let gib x y = let memo = new_memo () in
  let rec loop n =
    if n = 0 then x else
    if n = 1 then y else
      memo loop (n-1) + memo loop (n-2)
  in loop
```

gib 1 1 5 → 8

Other domain-specific optimizations:

- ▶ Dynamic programming
- ▶ Pivoting matrices
- ▶ Simplifying arithmetic on complex roots of unity ...

## Gibonacci example, specialized, memoized?

A naive combination duplicates code, as when unfolding in PE.

```
let gib x y = let memo = new_memo () in
  let rec loop n =
    if n = 0 then x else
    if n = 1 then y else
      .<.^(~(memo loop (n-1)) + .^(~(memo loop (n-2)))>.
  in loop

.<fun x y -> .^(~(gib .<x>. .<y>. 5))>.
→ .<fun x_0 -> fun y_1 ->
  (((y_1 + x_0) + y_1) + (y_1 + x_0)) +
  ((y_1 + x_0) + y_1))>.
```

Generating code fast is not generating fast code!

## Two problems

1. Code in state voids safety, due to **scope extrusion**.

```
let r = ref .<1>. in  
. <fun y -> .~(r := .<y>.; .<()>.)>.;  
!r  
→ .<y_1>.
```

2. Need to **insert let** at top, not to duplicate specialized code.

```
.<fun x y -> .~(gib .<x> .<y> 4)>.  
→ .<fun x_0 -> fun y_1 ->  
    let t_2 = y_1 + x_0 in  
    let t_3 = t_2 + y_1 in t_3 + t_2>.
```

## Two problems

1. Code in state voids safety, due to **scope extrusion**.

```
let r = ref .<1>. in  
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  let t_2 = y_1 + x_0 in  
  let t_3 = t_2 + y_1 in t_3 + t_2>.  
  
loop 2  
loop 3
```

(Similar: need to insert if/assert.)

## Two solutions

1. Use CPS or monadic style to write the generator. (Match compiler, CPS translator (Danvy & Filinski), PE (Bondorf))

```
let gib x y =
  let rec loop n k =
    if n = 0 then k x else
    if n = 1 then k y else
    memo loop (n-1) (fun r1 ->
      memo loop (n-2) (fun r2 ->
        k .<.~r1 + .~r2>.))
  in loop
```

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let gib x y =
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        k .<.~r1 + .~r2>.))
    in loop
```

$\text{loop } 2 \text{ k } \text{table} \approx .\langle \text{let } t_2 = y_1 + x_0 \text{ in } .\sim(k .\langle t_2 \rangle . \text{table}') \rangle.$

$\text{loop } 3 \text{ k } \text{table}' \approx .\langle \text{let } t_3 = t_2 + y_1 \text{ in } .\sim(k .\langle t_3 \rangle . \text{table}'') \rangle.$

Importing `k` under `let` is ok because code is opaque!

## Two solutions

1. Use CPS or monadic style to write the generator. (Match compiler, CPS translator (Danvy & Filinski), PE (Bondorf))

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    if n = 0 then k x else
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        k .<.~r1 + .~r2>.))
    in loop

.<fun x y -> .~(top_fn (gib .<x> .<y> 5))>.
→ .<fun x_0 -> fun y_1 ->
  let t_1 = y_1 in let t_0 = x_0 in
  let t_2 = t_1 + t_0 in
  let t_3 = t_2 + t_1 in
  let t_4 = t_3 + t_2 in t_4 + t_3>.
```

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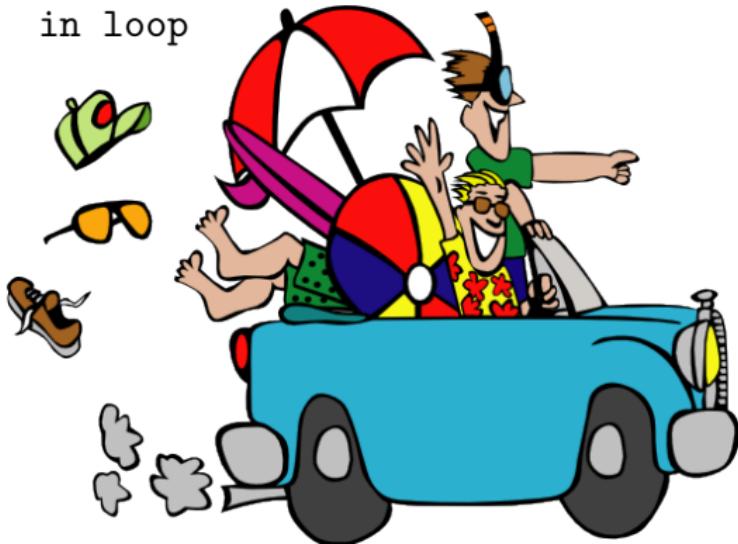
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    if n = 1 then k y else
    memo loop (n-1) (fun r1 ->
      memo loop (n-2) (fun r2 ->
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  .<fun x y -> .~(top_fn (gib .<x> .<y> 5))>.
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    let t_2 = t_1 + t_0 in
    let t_3 = t_2 + t_1 in
    let t_4 = t_3 + t_2 in t_4 + t_3>.
```

## Two solutions

2. Use *delimited control operators* to hide CPS.

(CPS translator (Danvy & Filinski), PE (Lawall & Danvy))

```
let gib x y =
  let rec loop n =
    if n = 0 then x else
    if n = 1 then y else
      .<.~(memo loop (n-1)) + .~(memo loop (n-2))>.
in loop
```



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```
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  let rec loop n =
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      .<.~(memo loop (n-1)) + .~(memo loop (n-2))>.
  in loop
```

$$\langle D[\text{loop } 2] \rangle \text{ table} \approx .\langle \text{let } t_2 = y_1 + x_0 \text{ in} \\
 .~(\langle D[\cdot \langle t_2 \rangle \cdot] \rangle \text{ table}') \rangle.$$
$$\langle D[\text{loop } 3] \rangle \text{ table}' \approx .\langle \text{let } t_3 = t_2 + y_1 \text{ in} \\
 .~(\langle D[\cdot \langle t_3 \rangle \cdot] \rangle \text{ table}'') \rangle.$$

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      .<.~(memo loop (n-1)) + .~(memo loop (n-2))>.
  in loop

.<fun x y -> .~(top_fn (fun () -> gib .<x> .<y> . 5))>.
→ .<fun x_0 -> fun y_1 ->
  let t_1 = y_1 in let t_0 = x_0 in
  let t_2 = t_1 + t_0 in
  let t_3 = t_2 + t_1 in
  let t_4 = t_3 + t_2 in t_4 + t_3>.
```

## Two solutions

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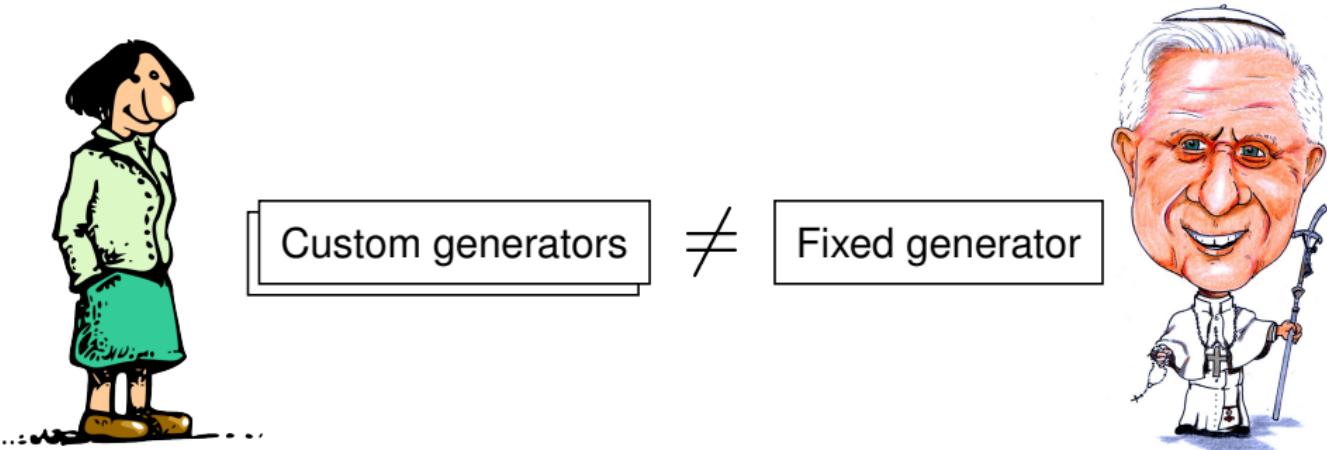
(CPS translator (Danvy & Filinski), PE (Lawall & Danvy))

```
let gib x y =
  let rec loop n =
    if n = 0 then x else
    if n = 1 then y else
      .<.~(memo loop (n-1)) + .~(memo loop (n-2))>.
  in loop
```

```
top_fn (fun () -> .<fun x y -> .~(gib .<x>..<y>. 5)>.)
→ .<let t_1 = y_1 in let t_0 = x_0 in
  let t_2 = t_1 + t_0 in
  let t_3 = t_2 + t_1 in
  let t_4 = t_3 + t_2 in
  fun x_0 -> fun y_1 -> t_4 + t_3>.
```



# Preventing scope extrusion



Low-hanging fruit:

For safety, simply **treat later binders as earlier delimiters** in the operational semantics and type system.

(Existing practice; Thiemann & Dussart's constraint on state)

# Our source language $\lambda_1^\emptyset$

Expressions  $e ::= x \mid i \mid e + e \mid \lambda x. e \mid \text{fix} \mid ee$   
 $\mid (e, e) \mid \text{fst} \mid \text{snd} \mid \text{ifz } e \text{ then } e \text{ else } e$   
 $\mid \text{出} \mid \{e\} \mid \langle e \rangle \mid \sim e$

$$C[(\lambda x. e) v] \rightsquigarrow C[e[x := v]] \quad (\beta_v)$$

⋮

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Delimited control

Code generation

(Felleisen, ..., Danvy & Filinski) (Davies & Pfenning, ..., Taha)

$$C[(\lambda x. e) v] \rightsquigarrow C[e[x := v]] \quad (\beta_v)$$

⋮

# Staging

Two levels: present 0, future 1.

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(Felleisen, ..., Danvy & Filinski)

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$$C[(\lambda x. e) v] \rightsquigarrow C[e[x := v]] \quad (\beta_v)$$

:

# Staging

Two levels: present 0, future 1.

Values       $v^0 ::= x \mid \lambda x. e \mid \langle v^1 \rangle \mid \dots$   
 $v^1 ::= x \mid \lambda x. v^1 \mid v^1 v^1 \mid \dots$

Contexts     $C^0 ::= C^0[\square e] \mid C^0[v^0 \square] \mid C^1[\sim \square] \mid \square \mid \dots$   
 $C^1 ::= C^1[\square e] \mid C^1[v^1 \square] \mid C^0[\langle \square \rangle] \mid \dots$

$$C^0[(\lambda x. e) v^0] \rightsquigarrow C^0[e[x := v^0]] \quad (\beta_v)$$

$$C^1[\sim \langle v^1 \rangle] \rightsquigarrow C^1[v^1] \quad (\sim)$$

⋮

# Staging

Two levels: present 0, future 1.

$$\begin{aligned} \text{let } f = \lambda x. x \text{ in } \langle \lambda t. \sim(f\langle t \rangle) \rangle &\rightsquigarrow_{\beta_v} \langle \lambda t. \sim((\lambda x. x)\langle t \rangle) \rangle \\ &\rightsquigarrow_{\beta_v} \langle \lambda t. \sim\langle t \rangle \rangle \\ &\rightsquigarrow_{\sim} \langle \lambda t. t \rangle \end{aligned}$$

$$\begin{aligned} C^0[(\lambda x. e) v^0] &\rightsquigarrow C^0[e[x := v^0]] & (\beta_v) \\ C^1[\sim\langle v^1 \rangle] &\rightsquigarrow C^1[v^1] & (\sim) \\ &\vdots \end{aligned}$$

# Control

Two operators: shift 出, reset { }.

Expressions  $e ::= x \mid i \mid e + e \mid \lambda x. e \mid \text{fix} \mid ee$   
 $\mid (e, e) \mid \text{fst} \mid \text{snd} \mid \text{ifz } e \text{ then } e \text{ else } e$   
 $\mid \underbrace{\text{出}}_{\text{Delimited control}} \mid \underbrace{\{e\}}_{(\text{Felleisen}, \dots, \text{Danvy \& Filinski})} \mid \langle e \rangle \mid \sim e$

Code generation

(Davies & Pfenning, ..., Taha)

$$C^0[(\lambda x. e) v^0] \rightsquigarrow C^0[e[x := v^0]] \quad (\beta_v)$$

$$C^1[\sim \langle v^1 \rangle] \rightsquigarrow C^1[v^1] \quad (\sim)$$

$$C^0[\{v^0\}] \rightsquigarrow C^0[v^0] \quad (\{\})$$

$$C^0[\{D[\text{出 } v^0]\}] \rightsquigarrow C^0[\{v^0(\lambda x. \{D[x]\})\}] \quad (\text{出}^0)$$

:

# Control

Two operators: shift 出, reset { }.

$$\begin{aligned}\{1 + 1\} + 1 &\rightsquigarrow_+ \{2\} + 1 \\ &\rightsquigarrow_{\{\}} 2 + 1 \\ &\rightsquigarrow_+ 3\end{aligned}$$

$$C^0[(\lambda x. e) v^0] \rightsquigarrow C^0[e[x := v^0]] \quad (\beta_v)$$

$$C^1[\sim \langle v^1 \rangle] \rightsquigarrow C^1[v^1] \quad (\sim)$$

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$$C^0[\{D[\text{出} v^0]\}] \rightsquigarrow C^0[\{v^0(\lambda x. \{D[x]\})\}] \quad (\text{出}^0)$$

⋮

# Control

Two operators: shift 出, reset { }. Emulate state (Filinski).

$$\text{const} = \lambda y. \lambda z. y \quad \text{get} = \text{出}(\lambda k. \lambda z. kzz) \quad \text{put} = \lambda z'. \text{出}(\lambda k. \lambda z. kz'z')$$

$$\{\text{const}(\text{get} + 40)\} 2 \rightsquigarrow_{\text{出}^0} \{(\lambda k. \lambda z. kzz)(\lambda x. \{\text{const}(x + 40)\})\} 2$$

$$\rightsquigarrow_{\beta_v} \{\lambda z. (\lambda x. \{\text{const}(x + 40)\})zz\} 2$$

$$\rightsquigarrow \{ \} (\lambda z. (\lambda x. \{\text{const}(x + 40)\})zz) 2$$

$$\rightsquigarrow_{\beta_v} (\lambda x. \{\text{const}(x + 40)\}) 2 2$$

$$\rightsquigarrow_{\beta_v} \{\text{const}(2 + 40)\} 2 \rightsquigarrow_{\beta_v} \{\lambda z. 42\} 2 \rightsquigarrow^+ 42$$

$$C^0[(\lambda x. e) v^0] \rightsquigarrow C^0[e[x := v^0]] \quad (\beta_v)$$

$$C^1[\sim \langle v^1 \rangle] \rightsquigarrow C^1[v^1] \quad (\sim)$$

$$C^0[\{v^0\}] \rightsquigarrow C^0[v^0] \quad (\{\})$$

$$C^0[\{D[\text{出} v^0]\}] \rightsquigarrow C^0[\{v^0(\lambda x. \{D[x]\})\}] \quad (\text{出}^0)$$

:

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Two operators: shift 出, reset { }. Emulate state (Filinski).

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$$\begin{aligned} \{\text{const} (\text{put}(\text{get} + 1) + \text{get})\} 2 &\rightsquigarrow^+ \{\text{const} (\text{put}(2 + 1) + \text{get})\} 2 \\ &\rightsquigarrow_+ \{\text{const} (\text{put } 3 + \text{get})\} 2 \\ &\rightsquigarrow^+ (\lambda x. \{\text{const}(x + \text{get})\}) 3 3 \\ &\rightsquigarrow_{\beta_v} \{\text{const}(3 + \text{get})\} 3 \\ &\rightsquigarrow^+ \{\text{const}(3 + 3)\} 3 \rightsquigarrow^+ 6 \end{aligned}$$

$$C^0[(\lambda x. e) v^0] \rightsquigarrow C^0[e[x := v^0]] \quad (\beta_v)$$

$$C^1[\sim \langle v^1 \rangle] \rightsquigarrow C^1[v^1] \quad (\sim)$$

$$C^0[\{v^0\}] \rightsquigarrow C^0[v^0] \quad (\{\})$$

$$C^0[\{\text{D}[\text{出} v^0]\}] \rightsquigarrow C^0[\{v^0(\lambda x. \{D[x]\})\}] \quad (\text{出}^0)$$

:

# Staging + Control

Is scope extrusion possible?

```
{const (let x = <λy. ~(put<y>) in get)} <0>
~~+ {const (let x = <λy. ~(<y>)) in get)} <y>
~~+ {const get} <y>
~~+ {const <y>} <y>
~~+ <y>
```

## Staging + Control

Is scope extrusion possible? No. Level-1  $\lambda$  delimits control.

$$\begin{aligned} & \{\text{const } (\text{let } x = \langle \lambda y. \sim(\text{put}\langle y \rangle) \rangle \text{ in get})\} \langle 0 \rangle \\ \rightsquigarrow^+ & \{\text{const } (\text{let } x = \langle \lambda y. \sim\{(\lambda k. \lambda z. k\langle y \rangle\langle y \rangle)(\lambda x. \{\langle \sim x \rangle\})\} \text{ in get})\} \langle 0 \rangle \end{aligned}$$

## Staging + Control

Is scope extrusion possible? No. Level-1  $\lambda$  delimits control.

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Can write:

- ▶ memoizing fixpoint, CPS translation, partial evaluation
- ▶ dynamic programming
- ▶ Gaussian elimination
- ▶ Markov models with ‘symbolic’ matrix multiplications

Cannot write:

- ▶ loop-invariant code motion
  - ▶ inserting let/if/assert at outermost possible scope
- $$\{\langle \lambda i. \sim(\text{出} \lambda k. \langle \text{let } x = 40 + 2 \text{ in } \sim(k\langle i + x \rangle) \rangle)\rangle\}$$

# Outline

Delimited control for program generation

- Example

- Formalization

## ► Natural-language semantics

- Delimited control

- Quotation

- Variable binding

Breaking the fourth wall

- Contextual modalities

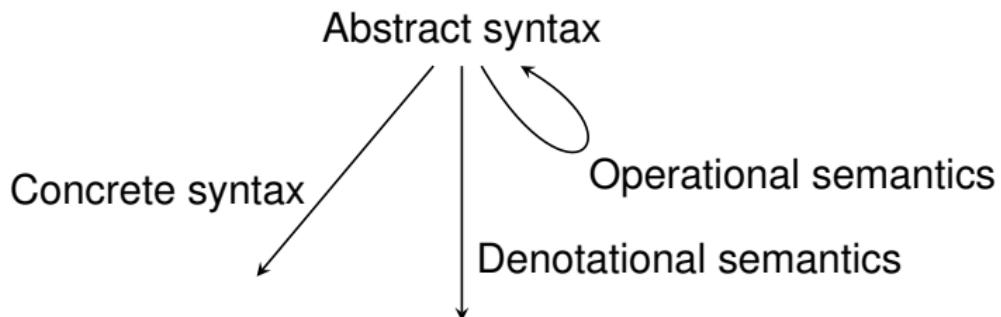
- Environment classifiers

## Formal linguistics

Goal: relate forms to meanings in a concise specification.  
Science, rather than engineering.

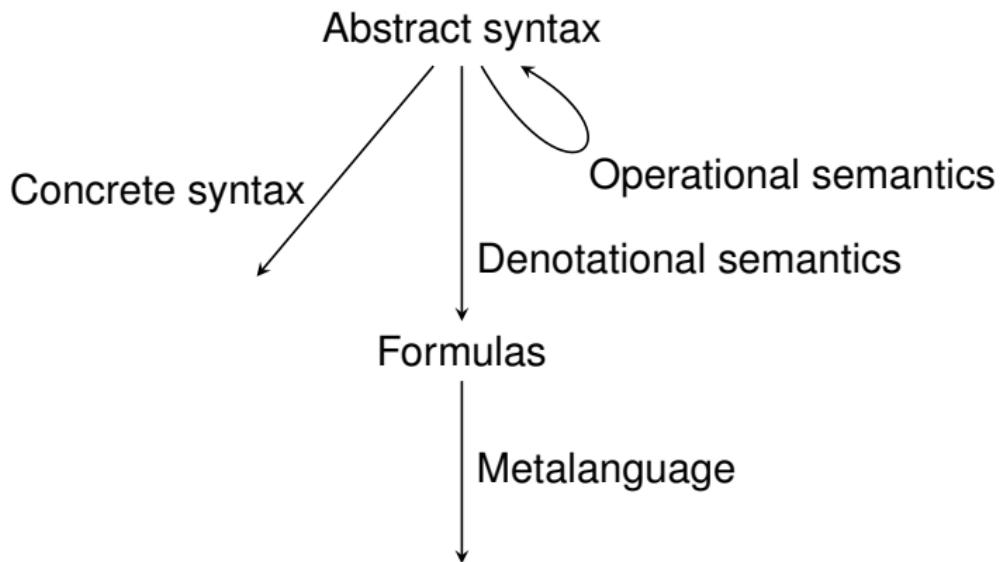
# Formal linguistics

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Goal: relate forms to meanings in a concise specification.  
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Cf. introductory logic.

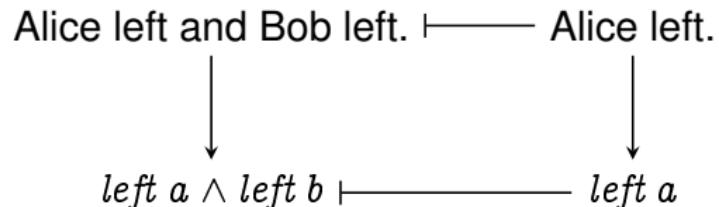
## Truth and entailment

Alice left and Bob left.



*left a*  $\wedge$  *left b*

## Truth and entailment



## Truth and entailment

Alice left and Bob left.  $\vdash \text{Alice left.}$



$\text{left } a \wedge \text{left } b \vdash \text{left } a$

Alice and Bob left.  $\vdash \text{Alice left.}$

Alice and Bob met.  $\vdash \not\vdash \text{Alice met.}$

## Delimited control for quantifiers

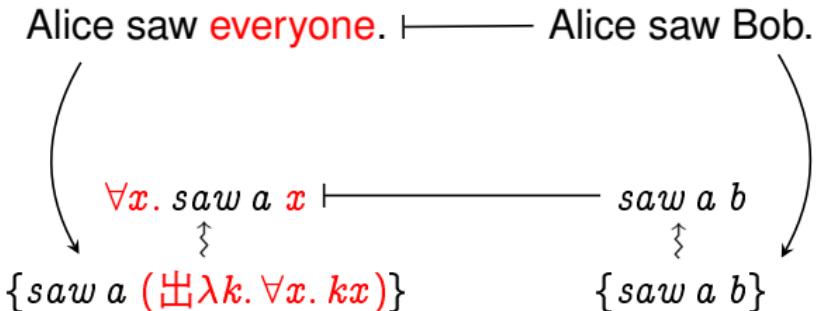
Alice saw **everyone**.  $\vdash \cdots$  Alice saw Bob.



$\forall x. \text{saw a } x \vdash \cdots \text{ saw a } b$

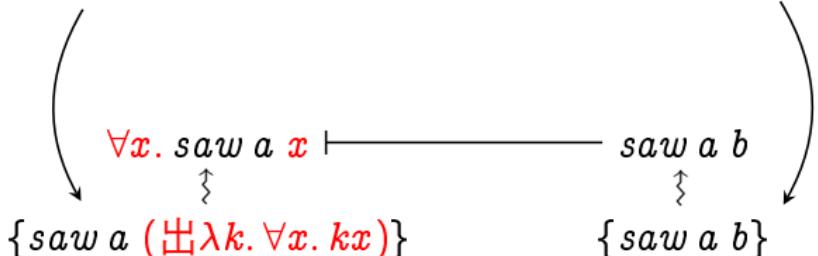


## Delimited control for quantifiers

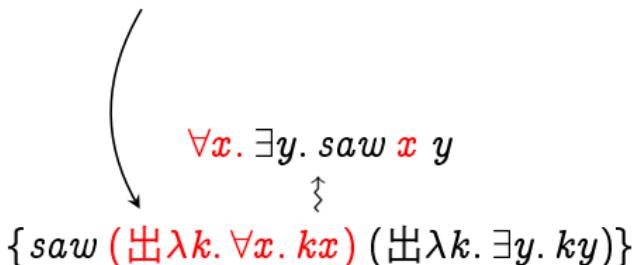


## Delimited control for quantifiers

Alice saw **everyone**.  $\vdash \text{Alice saw Bob.}$

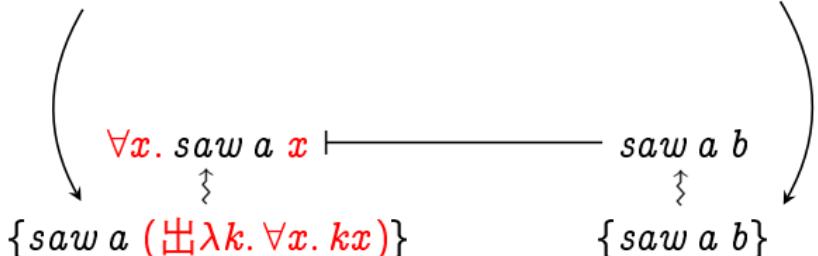


**Everyone** saw someone.

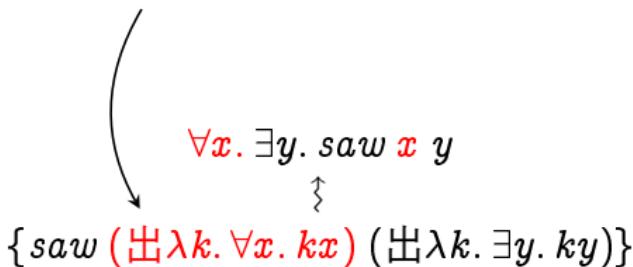


# Delimited control for quantifiers

Alice saw **everyone**. ━━━━ Alice saw Bob.



**Everyone** saw someone.



Simulate other **linguistic side effects**: pronouns, questions, ...

## Evaluation order

**Surface scope** is preferred over **inverse scope**:

- ▶ Everyone saw someone.

**Anaphora** is preferred over **cataphora**:

- ▶ Everyone's father saw her mother.
  - \* Her father saw everyone's mother.

**Gap** tends to precede **wh-phrase**:

- ▶ Who do you think saw what?
  - \* What do you think who saw?

Reuse the same default of left-to-right evaluation  
for a more concise explanation.

# Outline

Delimited control for program generation

Example

Formalization

## ► Natural-language semantics

Delimited control

Quotation

Variable binding

Breaking the fourth wall

Contextual modalities

Environment classifiers

## Varieties of quotation

‘Bachelor’ has eight letters.

↓ pure  
*has-8-letters ‘bachelor’*

Quine says ‘quotation has a certain anomalous feature’.

↓ direct  
*say q ⟨quotation has a certain anomalous feature⟩*

## Varieties of quotation

‘Bachelor’ has eight letters.

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*has-8-letters ‘bachelor’*

Quine says ‘quotation has a certain anomalous feature’.

↓ direct  
*say q ⟨quotation has a certain anomalous feature⟩*

Quine says **quotation has a certain anomalous feature**.

↓ indirect  
*say q (has-a-certain-anomalous-feature quotation)*

## Varieties of quotation

‘Bachelor’ has eight letters.

↓ pure

*has-8-letters ‘bachelor’*

Quine says ‘quotation has a certain anomalous feature’.

↓ direct

*say q <quotation has a certain anomalous feature>*

Quine says quotation has a certain anomalous feature.

↓ indirect

*say q (has-a-certain-anomalous-feature quotation)*

Quine says quotation ‘**has a certain anomalous feature**’.

↓ mixed

*say q (<has a certain anomalous feature> quotation) ???*

## Mixing mention and use

Quine says quotation ‘has a certain anomalous feature’.

↓ mixed

... (eval  $q$  ⟨has a certain anomalous feature⟩) ...

Bush is proud of his ‘eckullectic’ reading list.

↓ mixed

... (eval  $b$  ⟨eckullectic⟩) ...

## Mixing mention and use

Quine says quotation ‘has a certain anomalous feature’.

↓ mixed

... (eval q <has a certain anomalous feature>) ...

Bush is proud of his ‘eckullectic’ reading list.

↓ mixed

... (eval b <eckullectic>) ...

Yet Cheney’s reading list is far more ‘eckullectic’, not to mention longer.

↓ mixed

... (eval b <eckullectic>) ...

# Program generation in natural language

Bush boasted of ‘my [Cheney’s favorite adjective] reading list’.

↓ syntactic unquotation

...  $\sim(\text{favorite adjective } c)$  ...

Bush boasted of ‘my [eclectic] reading list’.

↓ semantic unquotation

...  $\sim(\text{出} \lambda k. \exists x. \text{eval } b \ x = \text{eclectic} \wedge kx)$  ...

# Program generation in natural language

Bush boasted of ‘my [Cheney’s favorite adjective] reading list’.

↓ syntactic unquotation

...  $\sim(\text{favorite adjective } c)$  ...

Bush boasted of ‘my [eclectic] reading list’.

↓ semantic unquotation

...  $\sim(\text{出} \lambda k. \exists x. \text{eval } b \ x = \text{eclectic} \wedge kx)$  ...

Bush complained about the ‘utterly [inaudible] loudspeakers’ in the room.

...  $\sim(\text{出} \lambda k. \exists x. \text{inaudible } x \wedge kx)$  ...



...  $\sim(\text{出} \lambda k. \exists x. \text{eval } b \ x = \text{inaudible} \wedge kx)$  ...

## Variable binding in natural language

The teacher praised **every boy who did his homework**.



... (出 $\lambda k. \forall x. (boy\ x \wedge did\ x\ (homework\ x)) \rightarrow kx$ ) ...

The teacher praised '**every boy who did [his homework]**'.



... eval  $t$  (出 $\lambda k. \forall x. (boy\ x \wedge did\ x\ \sim\ \dots) \rightarrow kx$ ) ...

## Inverse quantifier scope

It is an attractive scientific hypothesis that evaluation order is *always* from left to right.

Everyone saw **someone**.

$$\{ \langle \{ \text{saw} (\text{出} \lambda k. \forall x. kx) (\text{出} \lambda k. \exists y. ky) \} \rangle \rightsquigarrow \forall x. \exists y. \text{saw } x \ y$$
$$\{ \langle \{ \text{saw} (\text{出} \lambda k. \forall x. kx) \sim (\text{出} \lambda k. \langle \exists y. \sim (ky) \rangle) \} \rangle \}$$
$$\rightsquigarrow \langle \exists y. \text{saw} (\text{出} \lambda k. \forall x. kx) \ y \rangle$$

However, reducing generated shift statically is hard.

$$\{ \langle \forall x. \text{saw } x \sim (\text{出} \lambda k. \langle \exists y. \sim (ky) \rangle) \} \}$$

If only ...

# Outline

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## ► **Breaking the fourth wall**

Contextual modalities

Environment classifiers

# Loop-invariant code motion

We want:

$$\langle \lambda i. \text{let } y = i + (\dots \textcolor{red}{40+2\dots}) \text{ in } y + y \rangle \rightsquigarrow$$

$$\langle \text{let } \textcolor{red}{x} = \textcolor{red}{40+2} \text{ in } \lambda i. \text{let } y = i + \textcolor{red}{x} \text{ in } y + y \rangle$$

Or in a two-level calculus:

$$\underline{\lambda} i. (\underline{\lambda} y. y + y)(i + (\dots \textcolor{red}{40+2\dots})) \rightsquigarrow$$

Or in CPS:

$$(\underline{\lambda} i. \underline{\lambda} k. (\underline{\lambda} y. \lambda k'. k'(y + y)))(\lambda l.$$

$$(\dots \textcolor{red}{40+2\dots})(\lambda x.$$

$$k(l(i + x))))$$

$$(\lambda z. z) \rightsquigarrow$$

# Contextual modalities

In a two-level calculus:

$$\begin{aligned}\underline{\lambda}i. (\underline{\lambda}y. y + y) \\ (i + (\dots \underline{40} + \underline{2} \dots))\end{aligned}$$

Manage environment explicitly using de Bruijn indices:

$$\begin{aligned}\underline{\lambda}((\underline{\lambda}(\text{zero} + \text{zero})) \\ (\text{zero} + \text{出} \underline{\lambda}k. (\underline{\lambda}(\text{throw } (\text{import } k) \text{ zero}))(\underline{40} + \underline{2})))\end{aligned}$$

The continuation  $k : [i : \text{int}] \text{ int} \rightarrow [] \text{ int}$

$\text{import } k : [i : \text{int}, x : \text{int}] \text{ int} \rightarrow [x : \text{int}] \text{ int}$

(Nanevski, Pfenning & Pientka 2008)

MetaOCaml today!

# Environment classifiers

Judgments:  $e : \tau$        $\alpha / \tau_0$        $\alpha \leq \beta$

$$\frac{\alpha / \tau_0}{\underline{n} : \langle \text{int} \rangle^\alpha}$$

$$\frac{e_1 : \langle \text{int} \rangle^\alpha \quad e_2 : \langle \text{int} \rangle^\alpha}{e_1 + e_2 : \langle \text{int} \rangle^\alpha}$$

$$[x : \langle v_1 \rangle^\alpha]$$

⋮

$$\frac{e_1 : \langle v_1 \rightarrow v \rangle^\alpha \quad e_2 : \langle v_1 \rangle^\alpha}{e_1 e_2 : \langle v \rangle^\alpha}$$

$$\frac{e : (\langle v \rangle^\alpha \rightarrow \tau_0) \rightarrow \tau_0 \quad \alpha / \tau_0}{\lambda x. e : (\langle v_1 \rightarrow v \rangle^\alpha \rightarrow \tau_0) \rightarrow \tau_0}$$

$$[\alpha \leq \beta \quad \beta / \tau_0]$$

⋮

$$\frac{}{0/\text{String}}$$

$$\frac{}{\text{region } e : (\langle v \rangle^\alpha \rightarrow \tau_0) \rightarrow \tau_0}$$

$$\frac{e : \langle \tau \rangle^\alpha \quad \alpha \leq \beta}{e : \langle \tau \rangle^\beta}$$

# Environment classifiers

Judgments:  $e : \tau$        $\alpha/\tau_0$        $\alpha \leq \beta$

$$\frac{\alpha/\tau_0}{n : \langle \text{int} \rangle^\alpha}$$

$$\frac{e_1 : \langle \text{int} \rangle^\alpha \quad e_2 : \langle \text{int} \rangle^\alpha}{e_1 + e_2 : \langle \text{int} \rangle^\alpha}$$

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⋮

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$$[\alpha \leq \beta \quad \beta / \tau_0]$$

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$$\frac{e : \langle \tau \rangle^\alpha \quad \alpha \leq \beta}{e : \langle \tau \rangle^\beta}$$

# Using environment classifiers

In CPS:

$$(\lambda i. \lambda k. (\underline{\lambda} y. \lambda k'. k'(y + y)))(\lambda l. \\ (\dots \underline{40} + \underline{2} \dots )(\lambda x. \\ k(l(i + x)))) \\ (\lambda z. z)$$

Create a region for  $\underline{\lambda} i$ .

$$\text{region } (\underline{\lambda} i. \lambda k. (\underline{\lambda} y. \lambda k'. k'(y + y)))(\lambda l. \\ (\lambda k. \lambda m. \lambda n. (\underline{\lambda} x. kxm)(\lambda l. n(l(\underline{40} + \underline{2})))))(\lambda x. \\ k(l(i + x)))) \\ (\lambda z. \lambda k. kz)(\lambda z. \lambda k. kz)$$

Continuation hierarchy:  $\textcolor{red}{k}$  up to  $\underline{\lambda} i$ .     $\textcolor{red}{m}$  up to  $\underline{\lambda} x$ .     $\textcolor{red}{n}$  beyond  
OCaml today!

# The ends

Metalanguages for

- ▶ high-performance/embedded computing
- ▶ natural-language semantics of scope and quotation

need

- ▶ **safety** ← track object variable bindings
- ▶ **clarity** ← provide delimited control operators

Help!