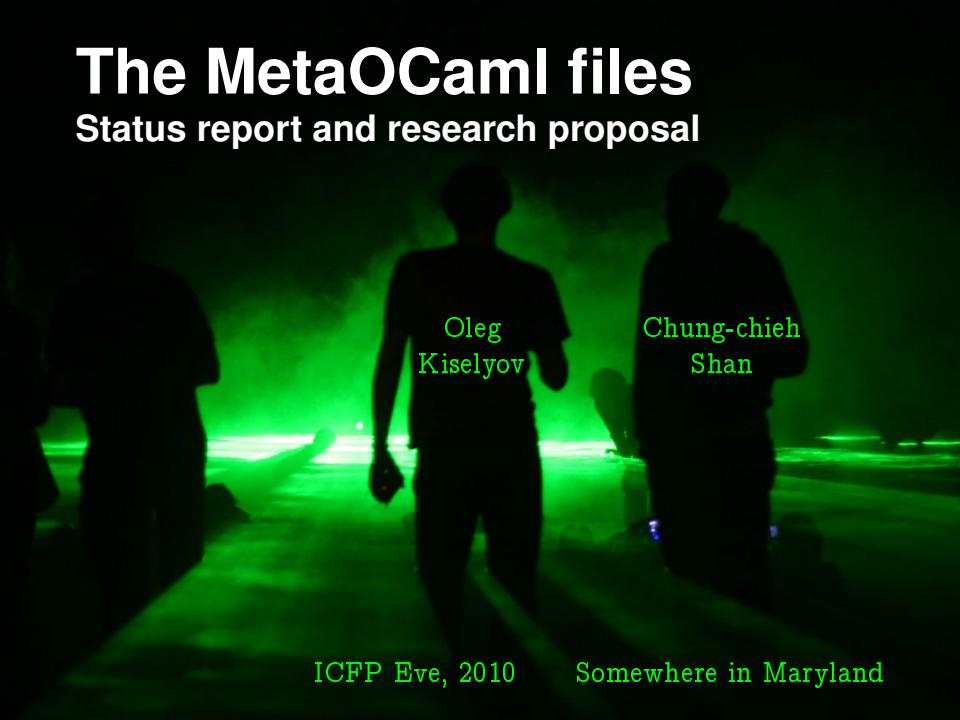


# The MetaOCaml files

Status report and research proposal



Oleg  
Kiselyov

Chung-chieh  
Shan

ICFP Eve, 2010

Somewhere in Maryland

## Q&A

How to reconcile generality with performance?

- ▶ **Write custom code generators!** Common practice.

How to assure generated code well-formed? (Why?)

- ▶ **Use MetaOCaml!** Extends full OCaml. Widely used.

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## The Design and Implementation of FFTW3

MATTEO FRIGO AND STEVEN G. JOHNSON

*Invited Paper*

FFTW  
(DFT) performance.  
elementary  
description  
real-data  
means of  
instructions  
optimized in  
automata  
**Key**  
transform

I. INTRODUCTION  
FFTW  
computational  
various  
with ve  
FFTW  
uses a  
order t  
is a pr

### BPF+: Exploiting Global Data-flow Optimization in a Generalized Packet Filter Architecture

Andrew Begel, Steven McCanne, Susan L. Graham  
University of California, Berkeley  
{abegel, mccanne, graham}@cs.berkeley.edu

#### Abstract

A *packet filter* is a programmable selection criterion for classifying or selecting packets from a packet stream in a generic, reusable fashion. Previous work on packet filters falls roughly into two categories, namely those efforts that investigate flexible and extensible filter abstractions but sacrifice performance, and those that focus on low-level, optimized filtering representations but sacrifice flex-

in routers (e.g., for real-time services or layer-four switching) [14, 20], firewall filtering, and intrusion detection [19].

The earliest representations for packet filters were based on an imperative execution model. In this form, a packet filter is represented as a sequence of instructions that conform to some abstract virtual machine, much as modern Java byte codes represent programs that can be executed on a Java virtual machine. Mogul *et al.*'s original packet filter (known as the CMU/Stanford

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## The Design

MATTEO FRIGO AND

*Invited Paper*

*FFT (DFT) performance. A new description of real-time means of instruction set architecture.*

**Keywords:**  
*transform*

I. INTRODUCTION

FFT computation is a problem with various applications. FFTW uses a fast algorithm to compute the order of the transform on low-level

**Abstract:**

A pocket-sized FFTW uses a fast algorithm to compute the order of the transform on low-level

## Accomplishments and Research Challenges in Meta-programming

Invited Paper

Tim Sheard

*Pacific Software Research Center*

## Standard ML as a Meta-Programming Language

Samuel Kamin \*  
Computer Science Dept.  
University of Illinois  
Urbana, Illinois  
s-kamin@uiuc.edu

September 20, 1995

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MetaOCaml	BER MetaOCaml
–January 2006	March 2010–?
OCaml 3.09.1	OCaml 3.11.2
bytecode + native	bytecode

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- ▶ Rename shadowed identifiers?
- ▶ Follow explicit substitutions?

How to maintain type soundness with side effects?

- ▶ Later binders delimit earlier effects
- ▶ Regions of generated names?
- ▶ Earlier effects prevent later generalization?

How to implement code generation as syntactic sugar?

- ▶ `camlp4/5` quotations
- ▶ Represent `let`-polymorphism by higher polymorphism?

## Crash course

---

	MetaOCaml	is not quite like	Lisp
bracket	<code>.&lt;x + y&gt;.</code>	quasiquote	<code>'(+ x y)</code>
escape	<code>.~body</code>	unquote	<code>,body</code>
run	<code>.!code</code>	eval	<code>(eval code)</code>
persist	<code>r</code>		<code>',r</code>

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---

```
.<fun x -> .~(let body = .<x>.  
                in .<fun x -> .~body>.)>.
```

```
'(lambda (x) ,(let ((body 'x))  
                '(lambda (x) ,body)))
```

```
'(lambda (x) (lambda (x) x))
```

Implicit binding context ...

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---

```
.<fun x -> ~(let body = .<x>.
              in .<fun x -> ~body>.)>.
```

```
.<fun x_1 -> ~(let body = .<x_1>.
               in .<fun x -> ~body>.)>.
```

```
.<fun x_1 -> ~.<fun x -> ~.<x_1>.>.>.
```

```
.<fun x_1 -> ~.<fun x_2 -> ~.<x_1>.>.>.
```

```
.<fun x_1 -> ~.<fun x_2 -> x_1>.>.
```

```
.<fun x_1 -> fun x_2 -> x_1>.
```

## Crash course

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```
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## **How to type-check generated code?**

- ▶ Preserve type environments
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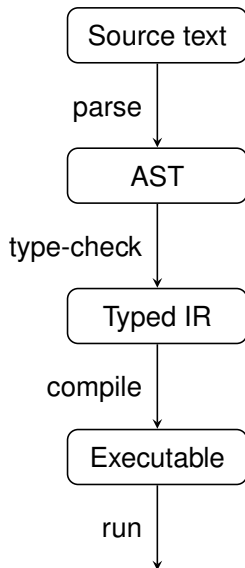
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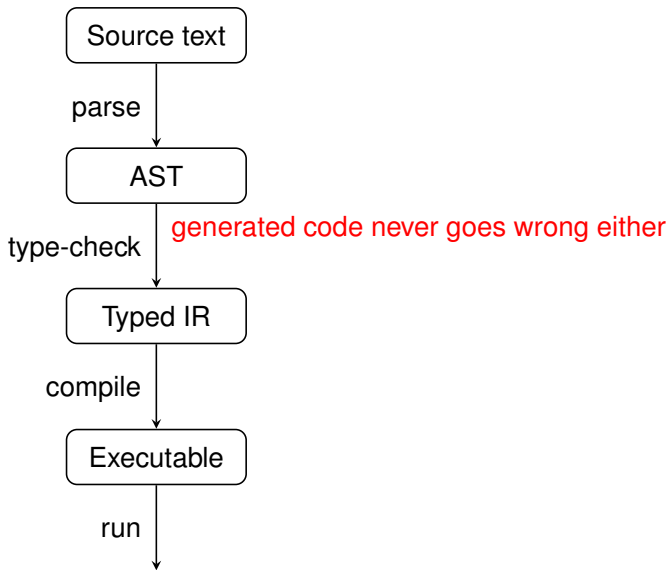
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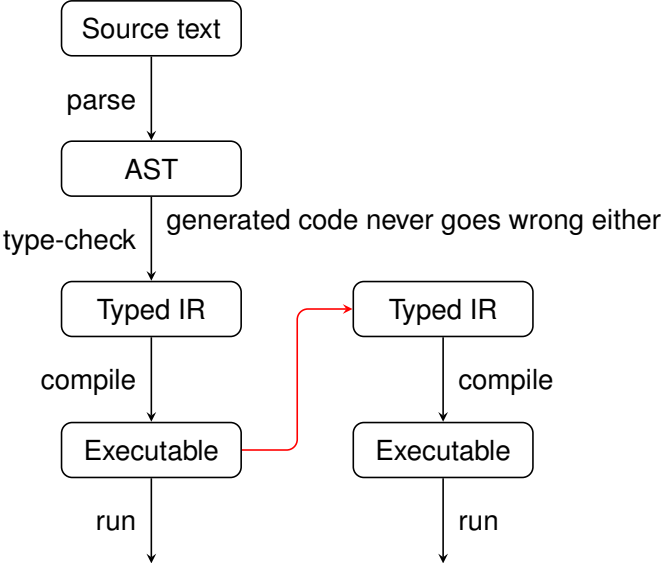
# Passes



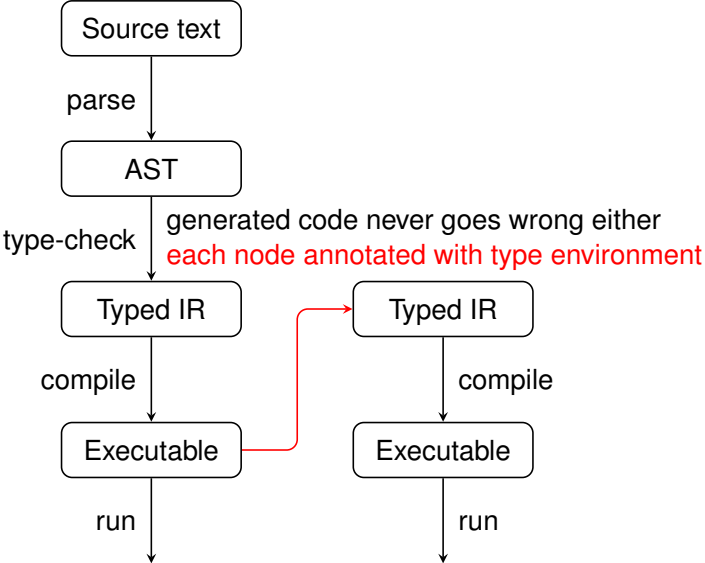
# Passes



# Passes

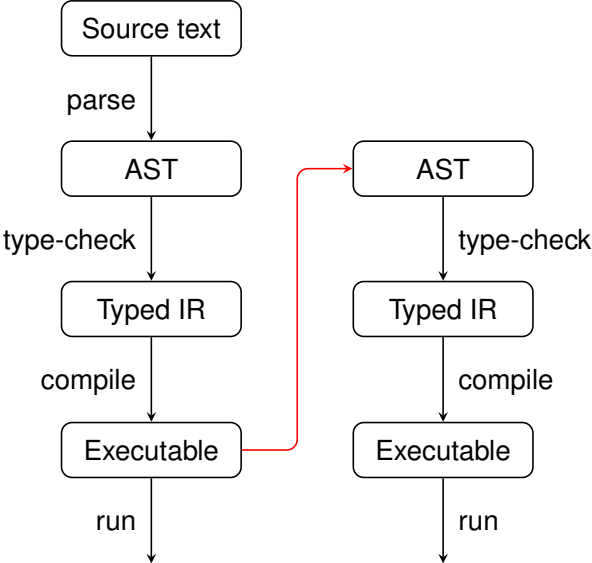


# Passes





# Passes



## Preserving type environments

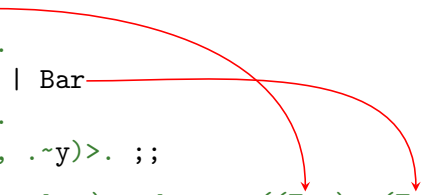
```
# type foo = Foo
  let x = .<Foo>.
  type bar = Foo | Bar
  let y = .<Foo>.
  let z = .<(.~x, .~y)>. ;;

val z : ('a, foo * bar) code = .<((Foo), (Foo))>.
```

## Preserving type environments

```
# type foo = Foo
  let x = .<Foo>.
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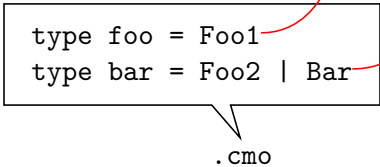
Currently, `.<Foo>.` means to make an AST node `Foo` and stash *the type environment here* in it.

## Preserving type environments

```
# type foo = Foo
  let x = .<Foo>.
  type bar = Foo | Bar
  let y = .<Foo>.
  let z = .<(.~x, .~y)>. ;;

val z : ('a, foo * bar) code = .<((Foo), (Foo))>.
```

Perhaps simpler:



```
type foo = Foo1
type bar = Foo2 | Bar
```

.cmo

Need guidance from a calculus with explicit substitutions!

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## Scope extrusion

Pure staging works great, especially with polymorphism.  
But effects are oh so useful.

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But effects are oh so useful.

```
# let code =  
  let r = ref .<1>. in  
  let _ = .<fun x -> .~(r := .<x>. ; .<()>.)>. in  
  !r ;;  
  
val code : ('a, int) code = .<x_1>.
```

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But effects are oh so useful.

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  !r ;;  
  
val code : ('a, int) code = .<x_1>.  
  
# .!code ;;
```

*Unbound value x\_1*

*Exception: Trx.TypeCheckingError.*

**To restore soundness:** later binders delimit earlier effects

**To express even more:** regions of generated names?



## Imperative polymorphism redux

```
# let f () = ref []
```

## Imperative polymorphism redux

```
# let f () = ref []  
  in f () := [1];  
    "hello" :: !(f ()) ;;  
  
- : string list = ["hello"]
```

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# let c = .<let f () = ref []  
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```

```
val c : ('a, string list) code =  
  .<let f_2 () = ref []  
    in f_2 () := [1];  
    "hello" :: !(f_2 ())>.
```

```
# !c ;;
```

```
- : string list = ["hello"]
```

## Imperative polymorphism redux

```
# let c = .<let f () = ~(.<ref []>.)>
```

## Imperative polymorphism redux

```
# let c = .<let f () = ~(<ref []>.)  
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# !c ;;
```

*Segmentation fault*

**To restore soundness:**

earlier effects prevent later generalization?

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## Code generation as syntactic sugar

camlp4/5 quotations? CUFP BoF, tutorial.

```
.<let id = fun x -> x in id 1>.
```

```
Let_ (Lam (fun x -> x)) (fun id -> App id (Lit 1))
```

Seems straightforward, but how to represent polymorphic let?

$$\frac{e : \tau}{e : \forall \alpha. \tau} \text{ Gen} : \forall \tau: * \rightarrow *. (\forall \alpha. \alpha \tau \text{ code}) \rightarrow (\forall \alpha. \alpha \tau) \text{ code}$$
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Need higher-rank, higher-kind polymorphism?

Don't generate code that uses polymorphism? 'Metacircular let'

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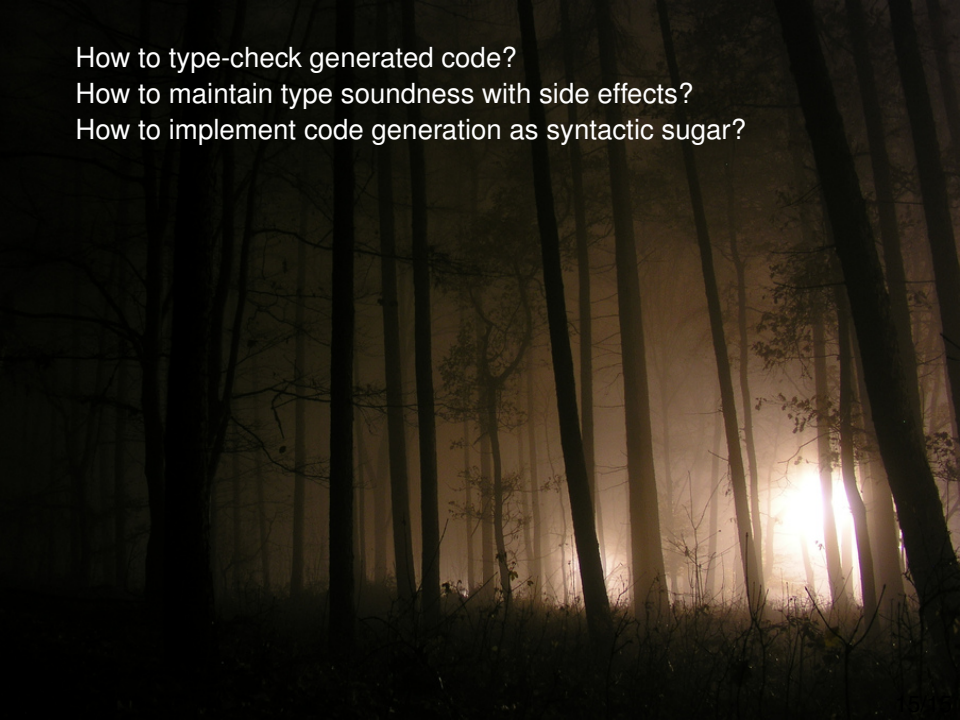
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